

PAN PANYANUTARAK

Digital Matte Painter, Environment Artist , Compositor

punnyvfx@gmail.com

punnyvfx.com 0415-606-807

www.imdb.com/name/nm6098896

Sydney , Australia

As a native of Bangkok, Thailand, I am an artist that has always been extremely passionate about anything related to the Film, Television and Gaming industries. In the past years I have worked as a Matte Painter, Environment Artist and a Compositor on several productions for various studios situated in China, Singapore, Korea , the United States , Canada and Australia.

Experience

- DNEG , Sydney Australia

Digital Matte Painter (April 2025 – Present)

- MPC , Montreal Canada

Key Artist - DMP (February 2022 – January 2024)

- Crafty Apes , Montreal Canada

Digital Matte Painter , Environment Artist (September 2021 – February 2022)

- Double Negative - Redefine , Montreal Canada

Digital Matte Painter , Environment Artist (April 2021 – July 2021)

- Arcana Studio , Vancouver Canada

Digital Compositor (February 2021 – March 2021)

- Base FX , Xiamen China

Digital Matte Painter , Environment Artist (November 2018 – December 2019)

- The White Rabbit , Taipei Taiwan

Digital Matte Painter (May 2018 – July 2018)

- More VFX , Beijing China

Digital Matte Painter , Environment Artist (September 2017 – February 2018)

- Mofac Studio , Seoul Korea

Digital Matte Painter , Environment Artist (July 2017 – August 2017)

- VHQ , Beijing China

Digital Matte Painter , Environment Artist (June 2016 – June 2017)

- Phenom Films , Beijing China

Digital Matte Painter , Compositor (July 2015 – May 2016)

- **Vividthree , Singapore**
Digital Matte Painter , Compositor (November 2014 – May 2015)
- **Brainstorm Digital , Manhattan New York USA**
Digital Matte Painter , Compositor , intern (August 2013 – September 2013)
- **Gravity World , Manhattan New York USA**
Digital Compositor , intern (June 2013 – August 2013)

Filmography

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Education

- Lost Boys School of Visual Effects Montreal , Canada
Advance VFX Compositing program (2020 – 2021)
- MFA Academy of Art University San FranCisco , CA , USA
Visual Effects (2010 – 2013)

Skills

Primary : 3D/2D Digital Matte Painting , Digital Compositing , 3D Lighting , Texturing

Secondary : Hard Surface Modeling , Match Moving

Software

Primary : Nuke , Maya , Mudbox , Mari , Alnold , Vray , Photoshop

Secondary : Substance Painter, Uv Layout , Vue , Speed Tree , After Effects

Recommendations

Cosmin Ghiga

DMP Supervisor Redefine (2021) cosmin.cgh@gmail.com

Chis Yao

VFX Supervisor VHQ (2016-2017) chrisyao@vhqbeijing.com / yaoimage@yahoo.com

Douglas Hans Smith

VFX Supervisor Phenom Films (2015) digitstuf@me.com